**Lab 9**

1. use a linked list to store a random number of random numbers! Use rand() to return a random number. You can modify the range of numbers returned by using the mod operator on the rand return eg. rand()%101 will return a random number in the range of 0 to 100

Your linked list will be of the form

struct llNumber {

num int;

struct llNumber \*nextNode;

};

1. Your program should use seed with srand(time(0)) once. then use rand() %100 for this.
2. Write a printList function to print the numbers you've added.
3. Change your addNode function so that the numbers are in order.
4. If you have time, write some other helper functions for your linked list such as count() and findLastNode()

Submit all code in a word document or a standard ascii text file.